**YouTube tutorial 86 – Drawing more stuff**

**2nd class – anotherclass.java:**

**import** java.awt.\*;

**import** java.awt.event.\*;

**import** javax.swing.\*;

**public** **class** anotherclass **extends** JPanel{

**public** **void** paintComponent(Graphics g){

**super**.paintComponent(g);

setBackground(Color.*WHITE*);

g.setColor(Color.*BLUE*);

g.drawLine(10, 25, 200, 45);

g.setColor(Color.*RED*);

g.drawRect(10, 55, 100, 30);

g.setColor(Color.*GREEN*);

g.fillOval(10, 95, 100, 30);

g.setColor(Color.*ORANGE*);

g.fill3DRect(10, 160, 100, 50, **true**);

}

}

**1st class – apples.java:**

**import** java.awt.\*;

**import** javax.swing.JFrame;

**public** **class** apples {

**public** **static** **void** main(String[] args) {

JFrame f = **new** JFrame("Title here");

f.setDefaultCloseOperation(JFrame.*EXIT\_ON\_CLOSE*);

anotherclass p = **new** anotherclass();

p.setBackground(Color.*WHITE*);

f.add(p);

f.setSize(500, 270);

f.setVisible(**true**);

}

}

The result was as follows:

